

GENERAL INFORMATION

The Union Point Sports Fall Coed Softball League is **not affiliated with any governing softball entity**. We will follow **USSSA slow-pitch softball rules** with the following modifications:

(†) GAME LIMIT

- Games will be 60 minutes or 7 innings, whichever comes first.
- Regular Season: Drop-dead time limit at 60 minutes (no new inning).
- Playoffs: 60 minutes, 7 innings, or until a winner is determined.

Extra Innings:

- **Regular Season:** No extra innings ties will stand.
- **Playoffs:** If tied after 60 minutes, we'll move to extra innings using the international tiebreaker rule:
 - The batter in the lineup immediately before the leadoff hitter of the inning will start on second base.
 - o The game continues until the winner is determined.
 - If the visiting team scores first, the home team will have their last at-bats to finish the inning.

MAX RUN RULE

- Innings 1–4: Maximum of 6 runs per team per inning.
- Innings 5–7: No run limit.

MERCY RULE

- 15 runs after 5 innings or 12 runs after 6 innings game is over.
- If the home team is trailing, they will receive their final at-bats.

SAT RESTRICTIONS

- Allowed: Bats with a USA or ASA stamp.
- Also allowed: Bats with both USA/ASA and USSSA stamps.
 - Not allowed: Bats with only a USSSA stamp.

*** HOME RUN LIMITS**

- Regular Season & Playoffs:
 - o Maximum of 2 over-the-fence home runs per team per game.
 - Female home runs do not count toward this limit.
 - o Any home run beyond the limit counts as an **out**.

HOME RUN BOUNDARIES

- Each field has a short right-field porch.
- A field marker will be placed on each field:
 - o Balls hit over the fence to the right of the marker = **Double**.
 - Balls hit over the fence to the left of the marker = Home run (until the team's limit is reached).
 - o Once the limit is reached, any additional over-the-fence hits = **Out**.

Please ensure your team understands these rules before the season begins.

We're looking forward to a fun, competitive, and safe fall season at Union Point Sports!